



With a lively, fresh approach and a firm focus on cultural, real-world issues this course develops teens who embrace diversity and initiate change. A clearly structured and carefully graded course to help with mixed-ability classes.



LIZ WALTER AND Kate woodford

LEVEL 4

LIZ WALTER AND KATE WOODFORD

LEVEL 3

CAMBRIDGE

Travel the world to discover different traditions and cultures, from Namibia to China, from Costa Rica to Canada, with vibrant documentary videos in every unit.



# GAME CHANGER AND THE KEY COMPETENCIES

Key competencies are a combination of knowledge, skills and attitudes designed to help young people develop tools which they can use both academically and in a wider social context.

They are an aid to lifelong learning and are an essential part of the compulsory learning curriculum.

The Spanish education system has gradually adapted and adjusted the original descriptors set out by The Council of Europe and has defined eight key competencies.

### **KEY COMPETENCIES**



C1 Competence in linguistic communication



**C5** Personal, social and learning to learn competence



**C2** Multilingual competence



C6 Citizenship competence



**C3** Mathematics, science and technology (STEM) competence



**C7** Entrepreneurship competence



C4 Digital competence

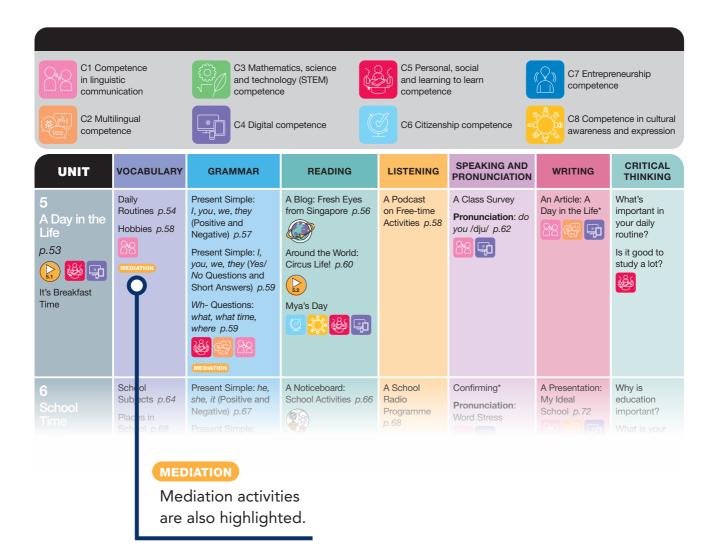


**C8** Competence in cultural awareness and expression

Game Changer has been designed to offer numerous opportunities for the development of all eight competencies and the specific competencies throughout the course.



The Contents map includes a complete mapping of the competencies covered in each activity throughout the course. They are also highlighted on each page.



The treatment of competencies in Game Changer is based on the Cambridge Life Competencies Framework which clearly defines those found in the new curriculum.

# UNIT OPENER

With its fresh and fun approach to global real-world topics, Game Changer is designed to help teachers prepare stimulating and easy-to-teach lessons that will ensure your students are motivated and engaged throughout the whole school year.



Thinking skills are practised from the start. The Key competencies are highlighted throughout the unit. The unit openers provide an opportunity for students to interpret meaning from pictures related to the unit topic.



The Unit Goals show the unit aims at a glance.

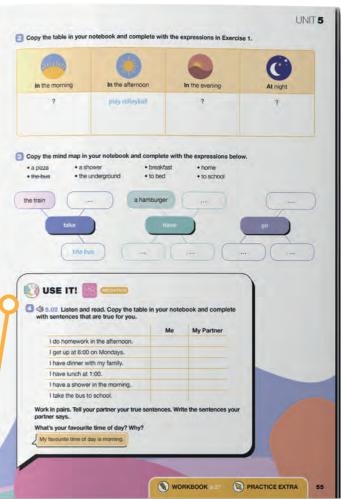




### **VOCABULARY IN CONTEXT**

Vocabulary is presented in a real-life context making it easier to understand and more meaningful for the students.







### **USE IT!**



Communicative activities give the students a personalized communicative purpose, with activities to develop Mediation skills.

### MEDIATION

Mediation activities give students the opportunity to develop mediation skills through integrated skills work and collaborative language tasks.



### **REAL-LIFE GENRES**

Texts in a range of different genres present the language in a realistic context. Up-to-date and authentic global topics motivate students to read and learn more.





Think! questions encourage students to engage with the text in a personal way and develop their critical thinking skills as well as their awareness of global topics.



**C5** Personal, social and learning to learn competence

The Key competencies are highlighted.

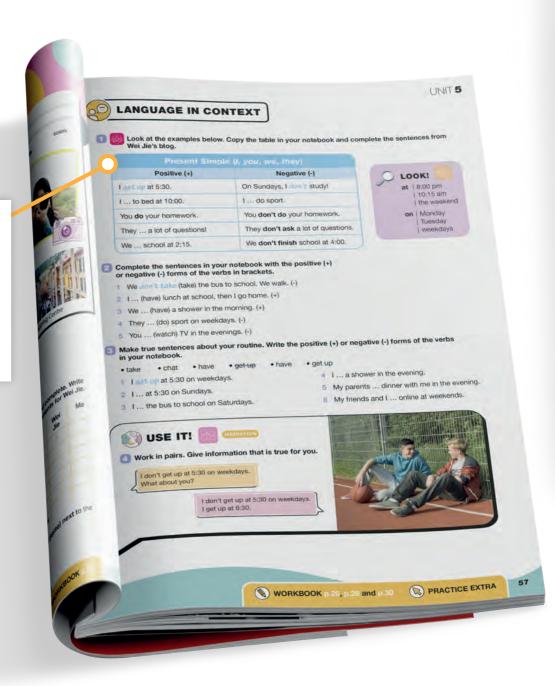


### **Real-Life Contexts for Language**

We present grammar and vocabulary in a clear context through dynamic reading and listening texts in a wide variety of genres. This, combined with topics that are relevant and authentic, ensures students see the purpose of their learning and feel motivated to explore and use the language.

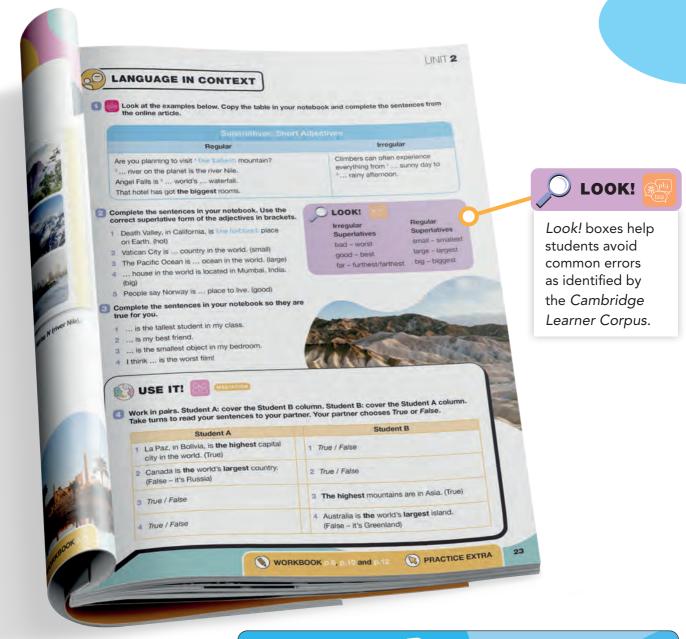
### **Grammar Tables**

Example sentences from the reading and listening texts presented clearly in a grammar table allow students to easily see the target structures and encourage them to think about the rules.





### LANGUAGE IN CONTEXT



A Grammar Reference is also provided at the end of the Student's Book.

### GRAMMAR REFERENCE

Irregular adjectives: good/bad

#### **COMPARATIVES AND SUPERLATIVES**

Short adjectives: smart añadimos -er: smarter añadimos -est: the smartest duplicamos la consonante final y Short adjectives ending in vowel duplicamos la consonante final y añadimos -er: big**ger** añadimos -est: the biggest + consonant: big Adjectives ending in -e: safe añadimos -r: safer añadimos -st: the safest Adjectives ending in -y: easy quitamos la -y y añadimos -ier: quitamos la -y y añadimos -iest: Long adjectives: interesting añadimos more antes del adjetivo: añadimos the most antes del

more interesting

better/worse

adjetivo: the most interesting

the best / the worst



Students hear the target language in a real-life context in the listening activity, before they identify the key structures when completing the grammar table.



Vocabulary learning is consolidated with attractive images and follow-up activities.



The Speaking pages introduce students to conversation strategies and encourage learners to practise their speaking in a guided and structured way.

Scaffolded speaking activities allow students to personalise the dialogue and use the language they've learned in a communicative task, which they will then present to the class.



### LIVING ENGLISH

Living English activities introduce students to common everyday phrases.

### **PRONUNCIATION**

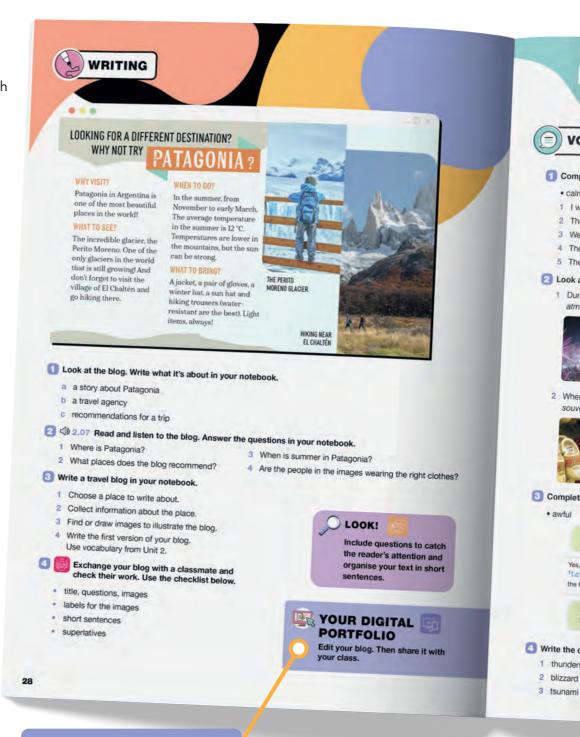
The *Pronunciation* activity models correct pronunciation for students to practise before they speak.



The Writing pages introduce students to different genres of model texts and allow them to develop their writing skills in a guided way.

### Plan, write and edit

The scaffolded approach of the Writing pages builds students' confidence by giving them time to prepare before they write.
The Check stage encourages self-assessment – a key step toward learner independence.



### **DIGITAL PORTFOLIO**

Students can use external resources to carry out an activity and share their final work with their classmates and teacher.



# AROUND THE WORLD

The Around the World pages introduce students to different people and cultures from around the world, encouraging critical thinking and raising cross-cultural awareness.



Extra Around the World and Across the Curriculum pages are provided at the end of the Student's Book, providing an attractive option for further practice of the language covered in the previous two units.

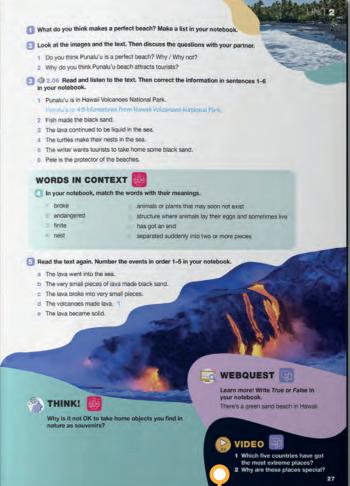




# ACROSS THE CURRICULUM

The Across the Curriculum pages reinforce the language learned in the previous unit and extend students' learning in other areas across the broader curriculum.







The closing documentary video is thematically linked to either the topic of the unit or the *Around the World or Across the Curriculum* page. These videos contextualise the language in the unit and extend students' interest in the topic.



## **PROJECTS**

We know that it is important for you as a teacher to include projects and collaborative work in your planning and that it is especially motivating for students.



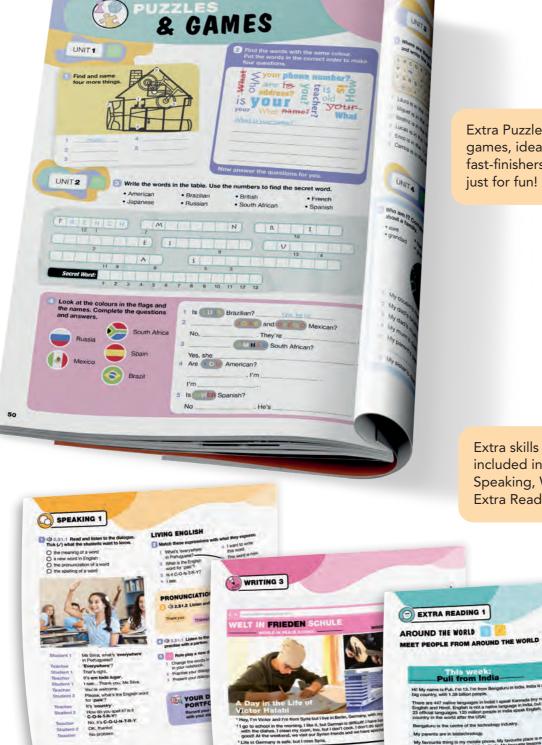
We have included two easy-to-teach projects at the back of each Student's Book. These projects recycle and review the language learned in the previous units, providing a fun and stimulating way to keep students practising their language skills.

# **WORKBOOK**

The Workbook, with the English for Spanish Speakers Edition, provides all the language practice students need. It also has extra skills practice puzzles and games.



Every unit starts with a page dedicated to a Language Reference, clear grammar tables with explanations and the unit vocabulary.



Extra Puzzles and games, ideal for fast-finishers, or

Extra skills practice is included in the appendix: Speaking, Writing and Extra Reading.

MEET PEOPLE FROM AROUND THE WORLD



Game Changer documentary videos reinforce and extend the Student's Book content. The topics are authentic, fresh, and fun with a global scope, presenting ways of life and ideas from different cultures around the world.

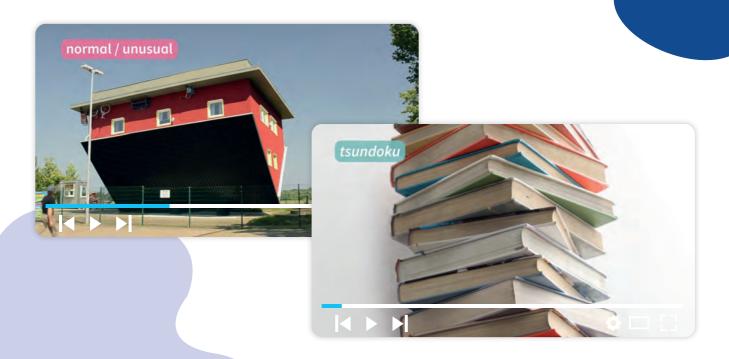
# UNIT OPENER DOCUMENTARY VIDEOS





- two videos per unit: an introduction to the unit topic and a closing video
- engaging real-world topics
- encourages cultural awareness

# AROUND THE WORLD VIDEOS



- reinforces language learning
- instant video lessons in Teacher's Book
- subtitles

# ACROSS THE CURRICULUM VIDEOS









# ANDALUSIA EDITION

Content created specifically for learning about Andalusia is provided at the end of the Student's Book.



Visually exciting pages and varied activity types allow students to explore many of the key figures, cultural aspects, festivals and scientific developments related to Andalusia.



### **FUN FACT**

El Mercadillo del Jueves started in medieval times. The first written mention of it is in 1292.

# ANDALUSIA

Work in pairs. Ask and answer the questions.

- 1 Have you got a favourite festival?
- 2 Why is it your favourite festival? Give your partner at least three reasons.



### The Horse Fair, Jerez

Jerez celebrates this colourful 500-year-old tradition three weeks after Easter every year. About one million people go to the festival. You can see parades with men and women on horses in beautiful Andalusian clothes. There is music and dancing and bullfighting. There are horse competitions, too. The festival lasts for seven days.

Each festival has got its own traditions, but both festivals have got some things in common. Friends and family sing and dance. There are flowers and horses, people wear traditional Andalusian clothes and there is a lot of colour! Have you got a favourite festival?

### GLOSSARY

altars - altares scissors - tijeras crosses - cruces parades - desfiles bullfighting - toreo colourful - con mucho color Work in small groups. Talk about a festival.
Use phrases from the Useful language box to help you.



- Choose one of the favourite festivals in your group.
- 2 Choose at least three of the ideas below and use them to talk about the festival.
- 3 Say why you like the festival.
  - animals clothes colours drink food
  - how old the festival is people place
- 4 Work with another group. Listen to them talking about a festival. Ask them one question about it.

### **USEFUL LANGUAGE**

My favourite festival is ...

I like it because ...

I love the flowers / horses ...

The festival is ... years old.

The people are ...

The food is delicious / tasty, etc.

### **EXPLORE IT!**

Guess the correct answer.

Andalusia celebrates over ... festivals

every year.

a 2,000

Find an interesting fact about festivals in Andalusia. Then write a question in your notebook for your partner to answer.

b 3,000

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### **FUN FACT**

A palindrome is a word or phrase that is the same forwards as backwards (e.g. madam and radar). Sara Baras is a palindrome.



#### **FUN FACT**

The Seville designer, Lourdes Montes, makes flamenco dresses from old, recycled plastic.



### **FUN FACT**

The Alcornocales Park is a very big cork forest. You can see Iberian Lynxes and other wild cats.

# ANDALUSIA EDITION

These pages further expand on students' English language acquisition whilst providing more insight into the heritage and culture of where they live.





# EDITION RESOURCE PACK

The Resource Pack provides extra Worksheets which cover Grammar and Vocabulary, Reading, Writing and Speaking. A Learning Situations Pack is also included along with a bilingual Wordlist.



## STUDENT'S COMPONENTS

### Student's Book with interactive eBook



- 8 units
- 20 videos per level, topic presentations, Around the world, and Across the curriculum videos
- Clearly structured language presentation and practice
- Culture lessons
- Across the curriculum lessons
- Key competencies highlighted on the page
- The Andalusia Edition has a 16 page supplement covering all aspects of life in the region

## **Workbook** with Digital Pack



- Extra practice of all the language covered and skills in the Student's Book
- Comprehensive language Reference at the start of each unit
- Puzzles and games
- Extra Speaking
- Extra Writing
- Extra Reading

English for Spanish Speakers
Edition only

## Digital support on Cambridge One



A comprehensive mobile-friendly digital package for learners, with:

### Student's eBook and eWorkbook

Easy access to interactive versions of the print books, with audio, video and activities.

### **Practice Extra**

Bite-sized practice that students can do on the go, with activities, vocabulary and grammar games and an awards system to make learning enjoyable.

### **ANDALUSIA EDITION**

## **Student's Book** with Digital Pack



- The Andalusia Edition has a 16 page supplement covering all aspects of life in the region
- Interactive eBook
- Practice Extra

# FOR STUDENTS

### All your digital tools together!

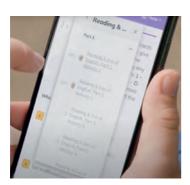
With Cambridge One everything you need to teach with *Game Changer* is at your fingertips with classroom presentation, audio and video, additional practice and games.



### Student's eBook and eWorkbook

Easy access to interactive versions of the print books, with audio, video and activities.





### **Practice Extra**

Bite-sized practice that students can do on the go, with activities, vocabulary and grammar games and an awards system to make learning enjoyable.

Performance tracking is also included.

## **TEACHER'S COMPONENTS**

Teacher's Book with Digital Pack

**English for Spanish Speakers and Andalusia Editions** 



- Game Changer Teacher's Book includes all the Student's Book pages with the Answer Key integrated on each page.
- Teacher's Notes and extra tips make it easy to identify each section.
- Flipped classroom ideas provide useful suggestions for activities that students could do at home to consolidate inclass learning.

### **Digital support on Cambridge One**



### **Presentation Plus**

Accessible online and offline, this powerful in-class presentation tool includes:

- Student's Book and Workbook with interactive exercises
- Embedded links to classroom audio and video
- Games and activities



### **Test Generator**

An easy-to-use tool to customize and create placement tests, unit, term and end-of-year tests as well as exam practice tests.

### Teacher's Resource Bank

A complete package with all the classroom resources teachers need.



### **Practice Extra**

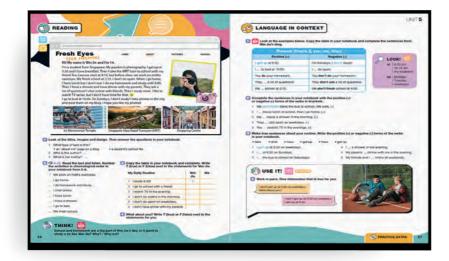
Encourage learner autonomy with bite-sized learning activities, online speaking tasks with audio and video, and gamification. See student progress at a glance with easy-to-use tracking!

### Student's eBook and eWorkbook

Easy access to interactive versions of the print books, with audio, video and integrated activities allow the teacher to set homework, track students' progress and grade them online.

# FOR TEACHERS

### **Digital support on Cambridge One**



#### **Presentation Plus**

Digital front-of-class preparation, with:

- Interactive Student's Book and Workbook with embedded audio, video and activities.
- PDF of the Teacher's Book
- Additional games and activities
- Ability to create assignments directly from the screen, meaning that teachers can do everything from their front-of-class session



### **Practice Extra**

Online consolidation activities for grammar, vocabulary and skills for homework or the lab at school.

Encourages learner autonomy with bite-sized learning activities, online speaking tasks with audio and video, and gamification.

Teachers can easily set homework and track each student's progress.

#### **Test Generator**

This tool allows teachers to create tests to customize and create placement tests, unit, term and end-of-year tests as well as exam practice tests.

- Diagnostic test
- Unit test
- Mid-year test
- Final tests
- Cambridge English practice.

Tests can be downloaded in pdf and word format.



#### **Teacher's Resources**

Teacher area that includes a complete package with all the classroom resources teachers need. It also includes all the students' resources.

The Resource Pack provides extra Worksheets which cover Grammar and Vocabulary, Reading, Writing and Speaking.

A Learning Situations Pack is also included along with a bilingual Wordlist.

### Inspire the Game Changers of tomorrow:

- Travel the world to discover different traditions and cultures, from Namibia to China, from Costa Rica to Canada, with vibrant documentary videos in every unit.
- The Andalusian edition includes a special section which explores the culture and traditions of the region.
- A clearly structured and carefully graded course to help with mixed-ability classes.
- Build confidence in writing and speaking to give students a voice, with clear examples and guided practice.
- Key Competencies highlighted throughout and activities to develop Mediation.
- On-the-go learning with mobile-friendly practice activities and fun games.

cambridge.es/gamechanger



